

GRASP PLANNING ASSESSMENT BENCHMARK

Reference No / Version	RAL-SI-2020-B19-0837-V1.0 For the latest versions of the benchmark, please refer to http://www.ycbbenchmarks.com/protocols-and-benchmarks/
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Adopted Protocol	Grasp Planning Assessment Protocol
Scoring	<p>The results are presented in terms of success ratio of lift, rotational and shaking tests, and grasp generation time.</p> <p>The percentage of the number of successful grasps after lift, rotational and shaking tests out of all trials for every single object and object pile experiments.</p> <p>Failures are also classified as follows.</p> <p>[F1]. If the gripper fingers or any used equipment knocks-off the object from its place while reaching-to-grasp;</p> <p>[F2]. If the object slips or rolls away while executing the grasp or while lifting the grasped object;</p> <p>[F3]. If the designed rotational test is failed;</p> <p>[F4]. If the designed shaking test is failed;</p> <p>[F5]. If no feasible hypotheses are found, e.g. due to hardware kinematics, object placement etc. (this only applies to the grasp planners with integrated reachability search).</p> <p>[F6]. If the hardware failed to respond due to communication drops, process timeouts, etc.</p>
Details of Setup	<p>Please describe in detail:</p> <ul style="list-style-type: none"> • Robot type • Gripper type • Grasp planning algorithm including a reference to a paper, if possible • Collision detection / reachability method • Extra objects used • Experiment parameters such as α, β, and N as described in the manuscript.
Results to Submit	<p><u>Grasp planner:</u></p> <ul style="list-style-type: none"> • Planning time required to generate the grasp hypotheses • Grasp quality measure used in the planning (if any) • Success rate (successful lift, rotational and shaking tests) <p><u>Grasp robustness:</u></p> <p>Scoring tables per object, evaluating the best grasp for each one of the 12 different object poses (if applicable; 6 if the object is symmetric). The grasp generation and execution for a given object pose should be repeated at least $N=3$ times. In total, for a given</p>

object, maximum number of trials is: *number of object poses * repetitions*, i.e., for a symmetric object it is $6*N$ and for a non-symmetric object it is $12*N$.

- 1 point for object remaining in the gripper after lift test
- 1 point for object remaining in the gripper after rotational test
- 1 point for object remaining in the gripper after shaking test

These three points need to be verified in the same order as presented above.

Please comment on

- Causes of errors in the process (e.g. fingers placed in bad areas, failures in the grasp control, in-hand motion of the object during testing)
- Advantages and disadvantages of the gripper used. For example, if an underactuated gripper is used to present the results, would the authors expect similar results with a fully-actuated gripper? Would there be additional algorithm or sensor requirements to transfer the grasp for other gripper types?
- If the gripper provides sensor data that are used to improve the execution of the planned grasp, please describe the data and how they are used in the control loop.
- The perceptual pipeline, software/hardware used for pose estimation and/or visual data acquisition.
- Time for planning best grasp for each object and provide computer configuration used to run the planner.